



DANIEL BRUZZESE

Animator/Visual Effects Artist

CONTACT

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EDUCATION

Northeastern University, Boston, MA
BFA in Media Arts expected May, 2021
Concentration: Animation
Minor: Computer Science
GPA: 3.9
Relevant Coursework: Animation I & II,
Animation for Games, Fundamentals of
Computer Science I & II

AWARDS

Winner of the 2019 Student Emmy for
Animation/Graphics/Special Effects
from the NATAS New England Chapter

Dean's List 2016 - 2019

TECHNICAL SKILLS

Autodesk Maya (proficient)
Houdini (intermediate)
After Effects, Premiere Pro (proficient)
Illustrator, Photoshop, (proficient)
ZBrush (beginning knowledge)
HTML & CSS (proficient)
Java (intermediate)
C++ (intermediate)

SKILLS

2D & 3D Animation
Visual Effects
Augmented Reality
3D Modeling
Rendering & Compositing
Web Design

EXPERIENCE

Multimedia Designer

Boston Red Sox, Boston, MA (Jan. – Dec. 2019)

- Develop engaging augmented reality experiences for distribution to over 30,000 fans per game
- Produced 3D models and animations for social media accounts with over 2 million followers
- Create, prototype, and test new AR experiences in collaboration with Major League Baseball

Animator/Research Assistant

Northeastern University, Boston, MA (Jun. – Oct. 2018)

- Created 2D and 3D animations for the "Reinventing Local TV News Project."
- Edited the animations together with footage and added sound effects.
- Developed storyboards and idea proposals.

Animator

Stonehenge US, New York City, NY (Jun. – Aug. 2017)

- Produced a series of tutorial animations showing how to assemble Stonehenge's line of outdoor products.
- Worked with blueprints in order to create to scale 3D models.
- Textured, lit, rendered, and composited the final animations.

CG Generalist

Kings Building Material, New York City, NY (Apr. – Jun. 2017)

- Utilized architectural plans to create an exact 3D model of the building.
- Generated visualizations and arrangement proposals.
- Created 3D assets of the company's products.
- Produced an animated virtual walk through of the store to finalize the plans.

ADDITIONAL EXPERIENCE

Student Volunteer

ACM SIGGRAPH, Vancouver, CA (Aug. 2018)

- Selected from over 1,000 applicants to assist the venues and help assure a successful annual ACM SIGGRAPH conference.

Treasurer

Northeastern Animation Students Association, Boston, MA (Jan. – Dec. 2018)

- Managed all financial aspects of the club.
- Worked with team to plan and run bi-weekly meetings throughout the year.
- Organized fundraising events in collaboration with local restaurants.

Volunteer Camp Counselor

Staten Island Zoo, Staten Island, NY (Jun. – Aug. 2015)

- Worked with zoo staff to provide a safe and fun summer camp experience for kids.